

A COMMON PROGRAMMING FRAMEWORK FOR DISTRIBUTED HYDROLOGIC MODELING RESEARCH: AN OVERVIEW OF THE ARCHITECTURE

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Abstract

It is a common task for distributed hydrologic modelers to enhance an existing model by adding new components/models or modifying existing components/models. In addition, to test the enhanced model, scientists normally need to 1) run the model with various configurations and, 2) input/output various sets of variables for better understanding. One caution is that models can easily become unmanageable as they are enhanced, leading to solutions that are very expensive to develop and difficult to maintain and extend. This presentation introduces the architectural features of a manageable programming framework designed to facilitate distributed hydrologic modeling research.

A programming framework typically is a hierarchy of node classes and functions that provides services to a theory of the problem domain. It is developed when many applications are going to be developed within a specific problem domain. Application programmers extend the framework by providing leaf classes in the hierarchy and reuse the services provided by the framework. Therefore, both design and code are reused to avoid reinventing the wheel, yet the specific actions should be supplied by the application programmer to solve his/her particular problem. The common programming framework for distributed hydrologic modeling research introduced here is an evolutionary step in the research and development program of the Hydrology Laboratory.

Most commonly available systems use the object-oriented approach to predefine a set of data abstractions (abstract classes). Typically, these systems are then extended via inheritance of these predefined data abstractions. One drawback of this approach is that the extensions are constrained to the predefined set of data abstractions. This paper presents our approach which combines object-oriented design and generic programming techniques to ensure that the framework is modular and scalable. In addition to inheritance, the resulting framework can be extended by templates as well, adding one more degree of freedom when extending the framework. Our approach affords other benefits such as type-safe and performance gains. Other architectural features such as using graph theory to manage distributed data sets, using the object factory design pattern to select simulations at runtime, and the C and FORTRAN programming interface are also discussed. The framework has been implemented in C++ programming language.

The framework is designed to be modular. Each module contains one or more modules. The modules are organized into layers. Upper layers depend on lower layers. The modules in the same layer are independent of each other.

Among various classes defined in the modules, there are three interfaces: the *HydroDomain*, the *Model*, and the *ModelObjectFactory*. The class *HydroDomain* is a watershed consisting of cells. There are two kinds of cells: connected and unconnected. In a connected domain, a cell is linked to one or more cells by its flow direction. An unconnected domain is the same as a connected domain but the flow connectivity of the grid cells is either unknown or irrelevant. Excess and overland flow cannot be routed from cell to cell in unconnected domains. Quantities are nonetheless informative from a water balance standpoint. The concept has been implemented using graph theory to solve problems such as a particular order. The *HydroDomain* is also implemented as a class template. Template parameters specifies cell properties. Thus, cell properties could be developed according to their model's particular needs. For example, a developer could develop the framework by defining triangle cells or sub-basins with irregular shape, etc.

The class *Model* is designed as an abstract base class template. It is an interface for various concrete hydrologic models. The class *Model* can be inherited and by template. The framework uses the object factory design pattern to create model objects at runtime for user's selection.

The *ModelObjectFactory* class was designed to create instances of various models at run-time without modifying existing code when adding new models or code. Programming languages such as C++ are strongly typed, before an object can be created, its type must be known. However, in this design, which *Model* to run is selected by the user. What users know is only the model name, normally a string that identifies the *Model* class itself designed by the programmer. Using 'switch'-like statement, the code has to be modified for each newly added model. The *Model* class delays the creation of class instances until run-time by knowing only the model name string.

The framework also contains C and FORTRAN programming interfaces. That many scientists are not proficient in object oriented programming and many were written in C or FORTRAN. Therefore C and FORTRAN programmers could use the framework without switching to C++ and codes written in C or FORTRAN are incorporated. The investment in C and FORTRAN is protected.

Although the framework was designed for distributed hydrologic modeling, the philosophy and data structures described here could help develop an operational model. For example, the *HydroDomain* class template could also be an underlying operational model to take advantages of graph theory. The object factory design pattern, can be used to select models at run-time. From the

maintenance, the object-oriented design and generic programming techniques produce a modular and type-safe framework. Modular means errors are localized and type-safe means errors are caught at compilation-time instead of run-time.

When working within this framework, modelers are afforded the following advantages: *a)* new models can be added with minimal effort, *b)* model data are managed by a graph object, therefore various graph algorithms can be applied to solve problems such as visiting cells within a watershed in a particular order, *c)* a subset of models can be chosen to run in a simulation, *d)* a C and FORTRAN programming interface is provided to protect a modeler's investment in these languages, *e)* the resulting model is computationally efficient, and *f)* the framework has predefined simulation algorithms therefore no additional programming is needed to input/output grid and time series data after a new model is added.

U.S. ARMY CORPS OF ENGINEERS UTILIZATION AND MANAGEMENT OF HYDROLOGIC MODELS

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Abstract

The U.S. Army Corps of Engineers (Corps) has recently initiated an effort to improve the management of hydrologic models used throughout the agency. As one of the water resource agencies, the Corps has numerous offices located throughout the United States involved in the management of complex water resource projects and systems. In this work, a wide variety of different hydrologic models have been developed and used over time in order to meet these diverse modeling needs. Corps hydrologic model missions include planning, design, and operation of water resources projects for flood reduction, coastal protection, navigation, water quality, and water supply. This paper will result in a large inventory of hydrologic models and other related software across the agency. The Corps has initiated its Science and Engineering Technology (SET) in the Communities of Practice (representatives of practitioners across the Corps), to develop tools and practices. As a part of SET, the Corps is conducting an inventory of their hydrologic tools and models based on criteria such as functionality, suitability for use, compliance with security requirements, and others. Based on this information, the Corps will be made to identify key models and tools that best meet the overall needs of the Corps. The Corps will focus future investments in these tools to improve efficiency and effectiveness of hydrologic models. This effort will also assist the Corps in developing its Hydrologic Management and Budget (OMB) Form 300 Business Cases. The SET inventory was initiated in Fiscal Year 2005, and with continued funding, will assess software across disciplines in the Corps as well.

One of the key goals in this program is to improve the overall value of investments in hydrologic models. This could be accomplished through reduced acquisition and maintenance, and training costs for models, increased cost effectiveness, reduced inventory of models, and better standardization of technology across the nation performing hydrologic modeling. This paper will describe these efforts to build a Corps software inventory and assess hydrologic models under the SET initiative.